ABRA
AMERICAN
BUCKSKIN
REGISTRY
ASSOCIATION, INC.

Class 34
34 Sm Fry

SHOW:	GHQHA RANCH SHOW
CLASS:	~~WALK~~ TROT RANCH TRL
DATE:	3/26/2022

RANCH TRAIL

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Tie-Breaker															
		Obstacle Description	walk/dismnt pick up1 foot	open close gate	jog over poles	Back around cones as shown	extend jog to dummy	walk around post no/ drag	jog to finish								
111		PENALTY		-5		-1/2								5½	67½		2
		CONTENT	+1/2		1		1/2	1/2	1/2								
			70½	65½	66½	66	66½	69	67½								
898		PENALTY															
		CONTENT	+1/2	+1/2	+1	+1	+1	1/2	0						74½		1
			70½	81	12	73	74	74½	74½								
112		PENALTY	5	3		3			illegal use hands				illegal		0		3
		CONTENT	0		+1/2	0				use 2 hands @ BLL							
			65	62	62½												
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

12.17

JUDGE'S NAME (PRINTED): Jeff Beadles

JUDGE'S SIGNATURE:

ABRA
AMERICAN BUCKSKIN REGISTRY ASSOCIATION, INC.

Class #35 18 ✓

RANCH TRAIL

SHOW: GHQHA RANCH SHOW

CLASS: WALK TROT RANCH TRL

DATE: 3/26/2022

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Tie-Breaker																
Obstacle Description			walk/dismnt pick up1 foot	open close gate	jog over poles	Back around cones as shown	extend jog to dummy	walk around post no/ drag	jog to finish							
130		PENALTY	-1/2		-3	-5								8 1/2	61	OP
		CONTENT	-1/2		0		0	OP	0							
			69	69	66	61	61	Ld	61							
211		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	1	+1/2	0						73	
			70 1/2	70 1/2	71	71 1/2	72 1/2	73								
855		PENALTY		5	-1									6	65	
		CONTENT	0		1	+1/2	+1/2	0	0							
			70	65	64	64 1/2	65	65	65							
890		PENALTY		5	1			Illegal equipment							65	
		CONTENT	1/2		0	+1/2	0									
			70 1/2	65 1/2	64 1/2	65	65									
186		PENALTY	5	5					Illegal equipment							
		CONTENT	0		+1/2	0										
			65	60	60 1/2	60 1/2										
171		PENALTY		5	-1 -2									8	66	
		CONTENT	+1/2		0	+1/2	1	1	1							
			70 1/2	65 1/2	62 1/2	65	64	65	66							
311		PENALTY	-5		-1									6	70	
		CONTENT	-1/2	+1/2	0	+1/2	1	1 1/2	1							
			64 1/2	65	64	64 1/2	65 1/2	67	70							
		PENALTY														
		CONTENT														

12.17

5 1 84 0 0 3 2

JUDGE'S NAME (PRINTED): Jeff Beadles

JUDGE'S SIGNATURE:

ABRA
AMERICAN BUCKSKIN REGISTRY ASSOCIATION, INC.

Class #316 19↑

SHOW: GHQHA RANCH SHOW
CLASS: WALK TROT RANCH TRL
DATE: 3/26/2022

RANCH TRAIL

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Tie-Breaker																
Obstacle Description			walk/dismnt pick up1 foot	open close gate	jog over poles	Back around cones as shown	extend jog to dummy	walk around post no/ drag	jog to finish							
458		PENALTY			-1	0								1	70	
		CONTENT	+1	+1/2	1/2	+1/2	0	-1/2	0							
			71	71/2	70	70½	70½	70								
892		PENALTY	-1/2	-5	-1	-1-1/2								11½	0	OP
		CONTENT			+1/2	-1	OP.									
			69½	64½	64	58										
809		PENALTY		5										5	67½	
		CONTENT	1/2	+1/2	1/2	-0	1/2	+1/2	+1/2							
			70½	65½	66	66	66½	67	67½							
754		PENALTY													75	
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1	+1							
			70½	71	72	72½	73	74	75							
659		PENALTY				use 2 hands									0	OP
		CONTENT	+1/2				banded mane	DQ								
			70½													
887		PENALTY	5	5	OP				using 2 hands						0	
		CONTENT			Blatant refusal											
			65	60												
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

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JUDGE'S NAME (PRINTED): Jeff Beadles

JUDGE'S SIGNATURE:

ABRA
AMERICAN BUCKSKIN REGISTRY ASSOCIATION, INC.

Class #37 13

SHOW: GHQHA RANCH SHOW

CLASS: ALL LOPING RANCH TRL

DATE: 3/26/2022

..ANCH TRAIL

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		OBSTACLE SCORES (Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent)										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8	9	10				
Tie-Breaker																
Obstacle Description			walk/dismnt pick up1 foot	open close gate	jog over poles	Back around cones as shown	LOPE R/L to dummy	rope dummy	pk up rope drag post around Lft bk to srt	jog to finish						
189		PENALTY					5	-1/2	-1					6 1/2	67	
		CONTENT	+1	+1/2	+1	+1/2			-	+1/2						
			71	71/2	72/2	73	68	66 1/2	66 1/2	67						
122		PENALTY	3			-1								4	68 1/2	OP
		CONTENT	OP	0	+1/2	-	OP	+1/2	+1	+1/2						
			67	67	67 1/2	66 1/2	66 1/2	67	68	68 1/2						
199		PENALTY	5	1	-1	3	5		5					20	49	OP
		CONTENT			-1/2		-1	0	OP							
			65	64	62 1/2	59 1/2	54 1/2	54 1/2	54 1/2	49						
164		PENALTY	3		-1	3								7	60	
		CONTENT		0	+1/2	0	+1	+1/2	+1/2	1						
			67	67	66 1/2	63	64	64 1/2	65	66						
		PENALTY							-							
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

12.17

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

ABRA
AMERICAN BUCKSKIN REGISTRY ASSOCIATION, INC.

Class 38
14-18

RANCH TRAIL

SHOW: GHQHA RANCH SHOW

CLASS: ALL LOPING RANCH TRL

DATE: 3/26/2022

1 Point Penalties:
- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:
- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:
- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly
- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Tie-Breaker															
		Obstacle Description	walk/dismnt pick up1 foot	open close gate	jog over poles	Back around cones as shown	LOPE R/L to dummy	rope dummy	pk up rope drag post around Lft bk to srt	jog to finish							
272		PENALTY	-1/2		-1-1	-1/2	-1/2	-1/2	-1/2	+1/2				4	69 1/2		3
		CONTENT		+1	-1/2	+1/2	+1	+1	0	+1/2							
			69 1/2	70 1/2	68	68 1/2	69	69 1/2	69	69 1/2							
274		PENALTY	-5	0			-5		OP				0	10	62	OP	4
		CONTENT		OP	+1/2	+1/2	OP	1	-	0							
			65	65 1/2	65 1/2	66	61	62									
184		PENALTY			-1				DP					1	75	OP	6
		CONTENT	+1	+1	1/2	+1	+1/2	+1/2	+1	+1							
			71	72	70 1/2	71 1/2	72	73	74	76 1/2							
218		PENALTY			3				5					8	67 1/2		5
		CONTENT	+1	+1	0	+1	+1	+1/2		+1							
			71	72	69	70	71	71 1/2	66 1/2	67 1/2							
679		PENALTY	5	2										7	68		4
		CONTENT		+1/2	+1	0	+1	+1/2	+1	+1							
			65	65 1/2	64 1/2	64 1/2	65 1/2	66	67	68							
1075		PENALTY							5					5	72		1
		CONTENT	+1/2	+1	+1	+1	+1	+1/2	+1	+1							
			70 1/2	71 1/2	72 1/2	73 1/2	74 1/2	75	71	72							
516		PENALTY					-1	-1						2	71 1/2		2
		CONTENT	+1	+1/2	+1/2	+1			+1/2								
			71	71 1/2	72	73	72	71	71 1/2								
		PENALTY															
		CONTENT															

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JUDGE'S NAME (PRINTED): Jeff Beadles

JUDGE'S SIGNATURE: